

RYE RECREATION PRESENTS

CORNHOLE LEAGUES 2020

**Competitive League
Information:**

**Day: Tuesdays
Time: 6:30 – 8:00 p.m.
Dates: July 14 – August
18, 2020 (6 weeks)**

**RECREATION LEAGUE
INFORMATION:**

**Day: Thursdays
Time: 6:30 – 8:00 p.m.
Dates: July 16 – August
20, 2020 (6 weeks)**

ADULTS 21 +

FEE: \$150 PER LEAGUE/TEAM

LOCATION: RECREATION PARK

**REGISTER OPENS ONLINE: JULY 2ND @ 10AM
REGISTRATION DEADLINE: JULY 9**

<https://www.ryeny.gov/government/recreation-department>



Rye Recreation Department
281 Midland Avenue, Rye, NY 10580
(914) 967-2535

Bart DiNardo, Commission Chair

Sally Rogol, Superintendent

RYE RECREATION CORN HOLE LEAGUE RULES AND LEAGUE INFORMATION

Competitive League Information:

Day: Tuesdays

Time: 6:30 – 8:00 p.m.

Dates: July 14 – August 18, 2020 (6 weeks)

Rain Day: In the event of inclement weather and the league matches need to be cancelled, the makeup day will be the next day, Wednesday.

Location: Rye Recreation Park, 281 Midland Ave Rye NY 10580

Register: Please register online [HERE](#) (**THIS IS TO BE COMPLETED BY THE TEAM MANAGER**) Online Registration begins Thursday, July 2 at 10am.

Recreation League Information:

Day: Thursdays

Time: 6:30 – 8:00 p.m.

Dates: July 16 – August 20, 2020 (6 weeks)

Rain Day: In the event of inclement weather and the league matches need to be cancelled the makeup day will be the next day, Friday.

Location: Rye Recreation Park, 281 Midland Ave Rye NY 10580

Register: Please register online [HERE](#) (**THIS IS TO BE COMPLETED BY THE TEAM MANAGER**) Online Registration begins Thursday, July 2 at 10am.

Fee:

\$150.00 per team

Games:

- 2 games per night for each team
 - Each game is a best of 3 matches. The corn hole match shall be played until the first team of contestants reaches (or exceeds) 21 points at any time. The winning team does not need to win by 2 or more points.
 - Each match consists of rounds. Each round consists of 2 frames.
- A game is a total of 40 minutes – NO LONGER – from the scheduled start time

Scoring:

The score shall be taken after all bags have been thrown for a frame. Each team will add the score from each frame and round together to come with an over-all match score.

- Subtracting scoring
 - Ex. A team gets 3 on the board and the other team has 1 on the board. The score for that frame will be 2 points to team A. If team A and team Beach have 2 points the board no team will receive a point.

- The contestant who scored in the preceding frame shall pitch first in the next frame.
- After each match teams will switch sides/boards.

Points shall be given as follows:

- Three points for a bag that goes through the hole.
- One point for a bag that is on the playing surface.
- One point for a bag that is hanging into the hole.
- One point for a bag that is hanging off the edge but not touching the ground.
- Zero points for a bag that is on the playing surface, but also touching the ground.
- Zero points for a bag that is hanging off the front edge and is resting on a bag that is on the ground, unless the bag on the ground can be removed without making the hanging bag fall to the ground, then one point is given.

Each team is given a frame score according to the above point system.

- The team who wins the frame is given honors to throw first in the next frame. If both teams have the same frame score then the game score stays the same and honors stays with the team who had it the previous frame.
- The winner of the match is the team who reaches 21 first or has the most points at the 40 minute time limit.
- Scores could exceed 21 points. Once a team reaches 21 points players should complete the frame and calculate score.
- In the event of a tie, the game ends in a tie. Except for playoffs an extra round(s) shall be played to break the tie. The winner must only win by one point.

There are no referees – players are responsible for calling infractions of the rules as appropriate to the division of play.

- Remember you are here to have FUN.
- You never want to prevent anyone else from having FUN.
- Use the 10 second rule – any point in dispute that cannot be resolved in 10 seconds – just reply the point and remember why you are here.
- Matches are played in the spirit of competitiveness and fair play. Sportsmanship is the key goal. The enjoyment of the game and the quality of the league depends on every player. If everyone does their part, all can have a great season of cornhole.
- Due to the short time slots, there are no time-outs during a match
- It is unsportsmanlike to delay a time-limited set when you are ahead
- Unsportsmanlike behavior could result in the ejection of your team from the league permanently.

The Setup:

- For outdoor play two boxes shall be set up such that their fronts face each other and their hole centers are 30 feet apart, or as much distance as the facilities allow.
- The front of the box constitutes the foot ‘foul line’.
- The two teams that have the last match of the day are responsible for handing in all corn hole equipment.
- Each team had the responsibility to clean up the area of the park that their team has congregated and dispose of all rubbish accumulated within that area.

Team Size & Rosters:

- 3 players minimum per team

- 6 players maximum per team
- Minimum of 2 players needed to start and/or continue a game (from the team's league roster)
- Rye Recreation Cornhole has no roster requirements for male to female ratios.
- All players must be Twenty One (21) years of age or older.

Game Play:

- Two teams of 3-6 people shall play. Teams will form pairs amongst their players. Partners shall stand at opposite boxes on the same side, from the perspective of a third person, and face each other, so there is no advantage given to one team.
- Each team shall have 4 bags of one color.
- All 8 bags begin at one end.
- A coin flip shall determine who has honors in round one.
- One of the partners on the team who has honors shall begin play by throwing a bag at the opposite box.
- A player may throw from anywhere behind the foot foul line.
- Match continues by alternating throws between the two opponent players until all 8 bags have been thrown.
- If a bag hits the ground then bounces up onto the board, that bag shall be taken off the playing surface.
- The next frame starts when the other player on the team, which has honors, throws their first bag.
- The horn will sound with 5 minutes left to go in all matches. At the end of regulation time, when the horn sounds, the teams playing are allowed to finish out the round.

Fouls:

A foul occurs when any of the following happens:

- A player's foot goes past the foot foul line, termed a foot foul.
- A player goes out of turn. The player who caused the foul loses the throw when the foul occurred and the bag shall be removed if it landed on the playing surface.

Forfeit:

- A team shall be dropped from the league after their second forfeit (no refunds). Games scheduled for dropped teams shall stand as played. The remainder of the games shall count as wins for the opposing teams.
- A team needs 2 individuals to play. If there are not 2 individuals ready to play after the 5 minute grace period then that game will count as a forfeit.
- A team that is suspended from the league may also be suspended for the following season; this will be at the discretion of the League Director.